

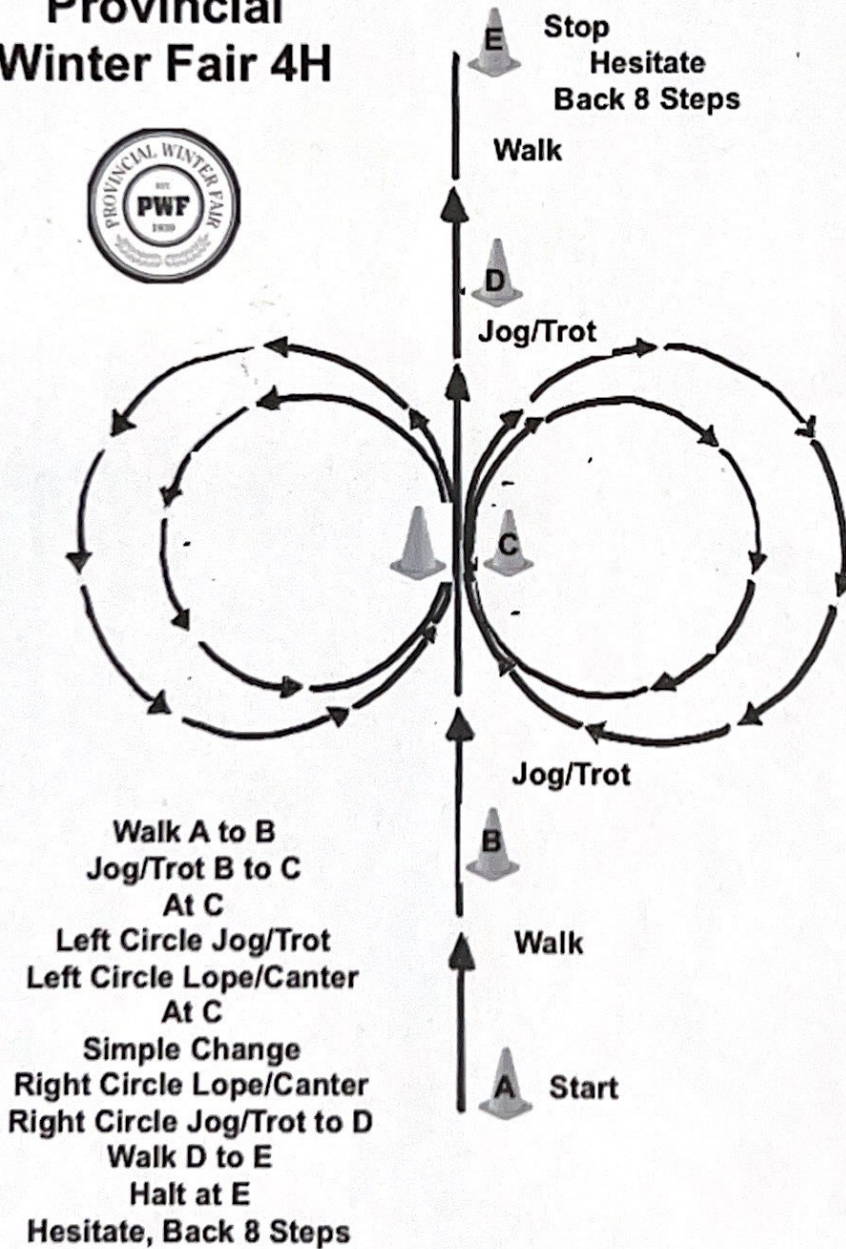


85th Annual Provincial Winter Fair
September 22-24 2023
Circle Creek Equestrian Center
Kamloops, BC
Judges: Glenn Perran & Kelsey Hayes

PATTERN BOOK

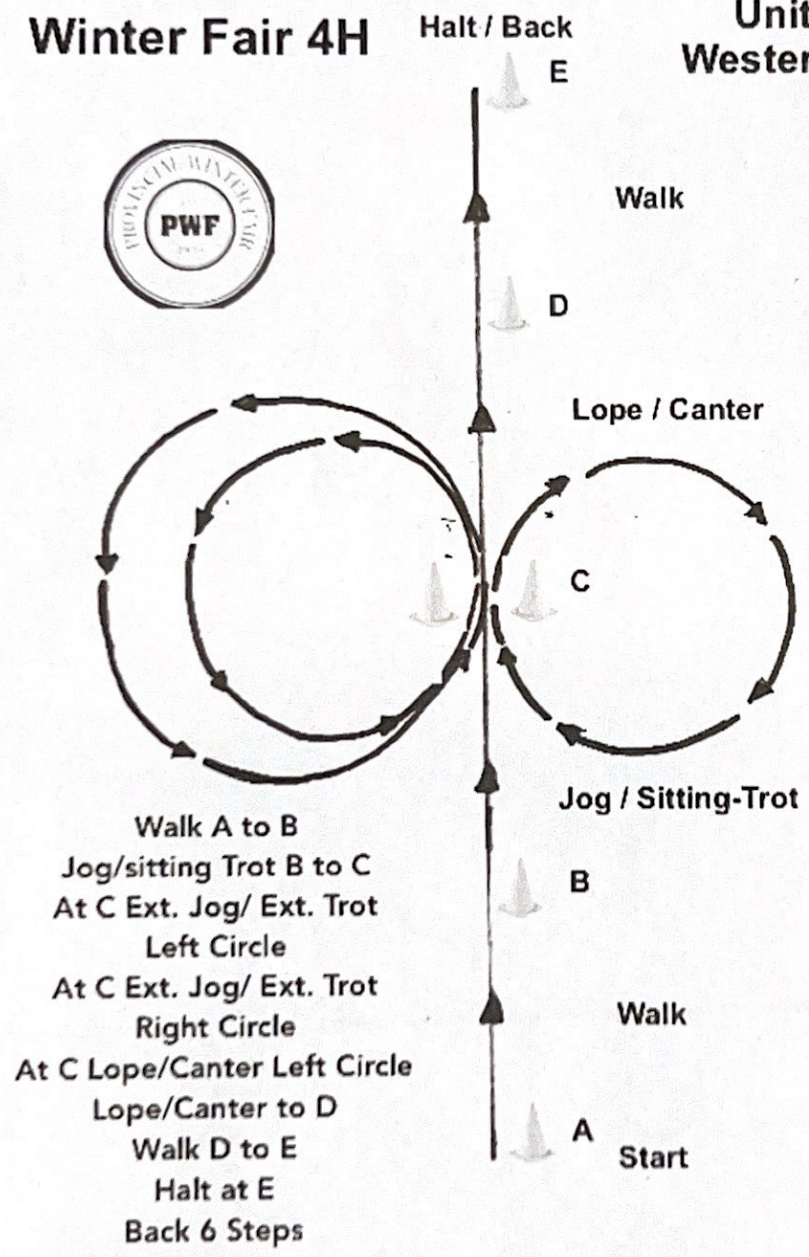
Unit 4 / 5
Western / English

Provincial
Winter Fair 4H



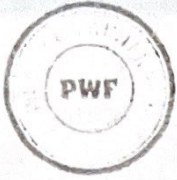
Provincial Winter Fair 4H

Unit 1 (jog/trot only)
Unit 2 & 3
Western / English



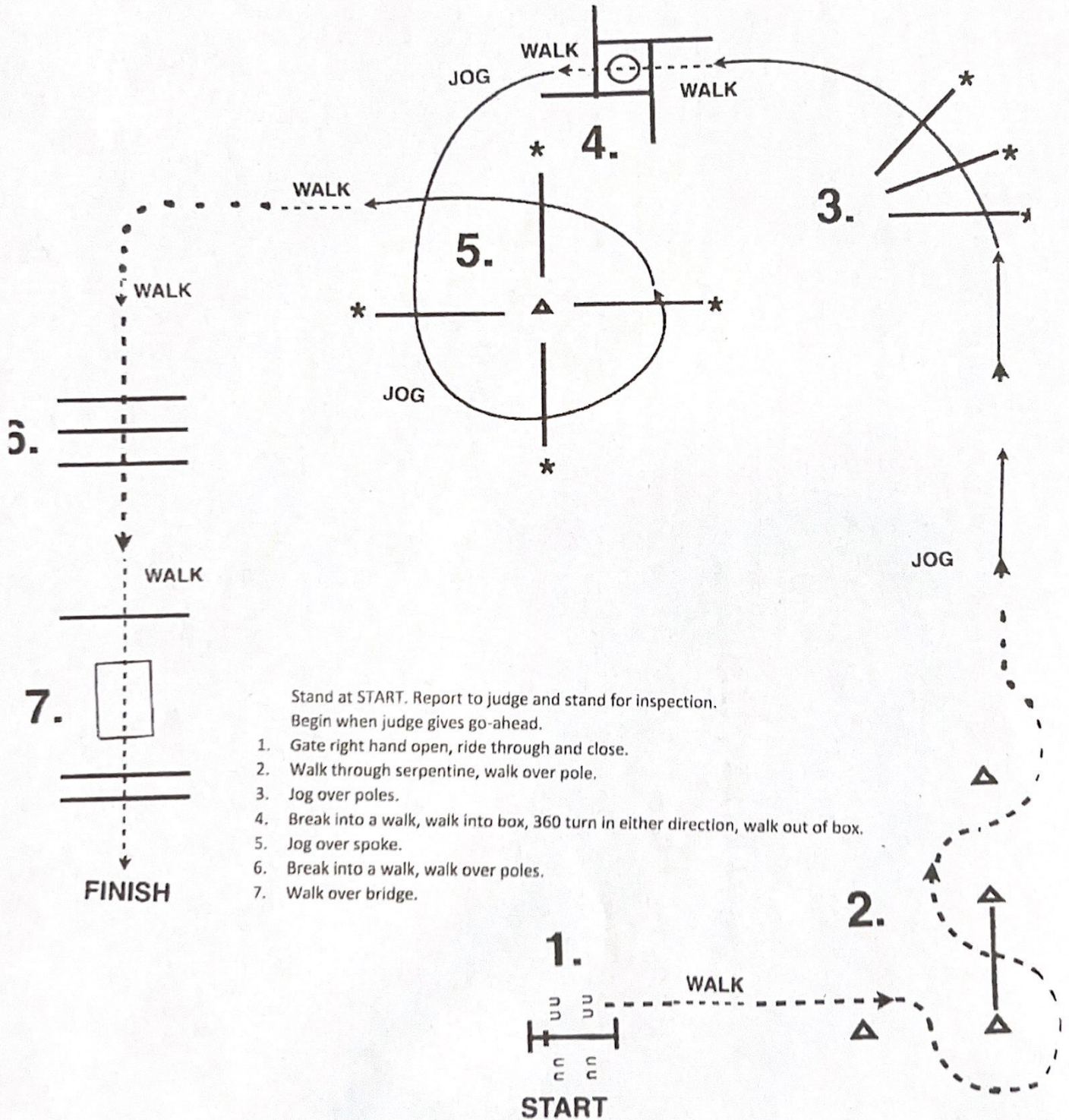
Walk A to B
Jog/sitting Trot B to C
At C Ext. Jog/ Ext. Trot
Left Circle
At C Ext. Jog/ Ext. Trot
Right Circle
At C Lope/Canter Left Circle
Lope/Canter to D
Walk D to E
Halt at E
Back 6 Steps

Western Riders must sit to the extended jog



PROVINCIAL WINTER FAIR TRAIL

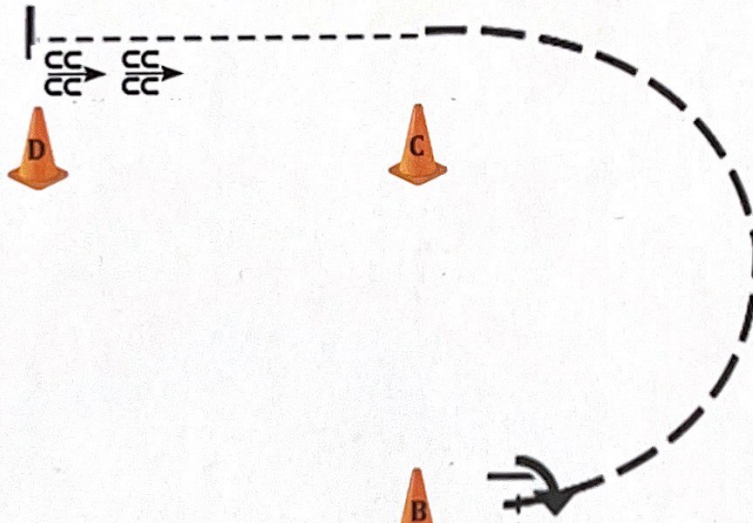
4H JUNIOR, INTERMEDIATE, SENIOR



Stand at START. Report to judge and stand for inspection.
Begin when judge gives go-ahead.

1. Gate right hand open, ride through and close.
2. Walk through serpentine, walk over pole.
3. Jog over poles.
4. Break into a walk, walk into box, 360 turn in either direction, walk out of box.
5. Jog over spoke.
6. Break into a walk, walk over poles.
7. Walk over bridge.

PWF WESTERN HORSEMANSHIP WALK/JOG



Ready before A

1. Walk to A, Jog to B.
2. Stop and perform a 90 degree pivot to the right.
3. Extended jog 1/2 circle to C.
4. Slow to a jog and continue to D.
5. Stop and back 6 steps.

Pattern Legend

Walk

Jog -----

Ex Jog -----

Back $\begin{matrix} \text{CC} & \text{CC} \\ \text{CC} & \text{CC} \end{matrix}$

CONE Measurements:

A to B - 35 feet up to 40 feet

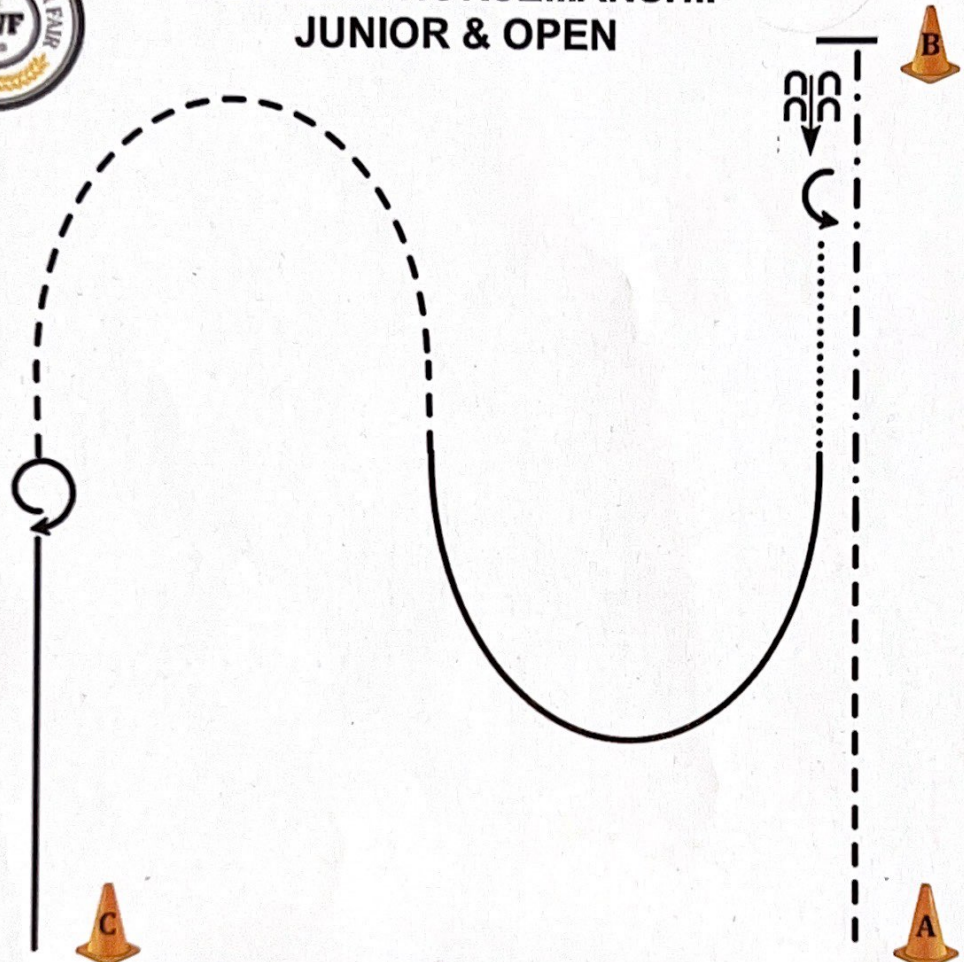
B to C - 35 feet up to 40 feet

C to D - 35 feet up to 40 feet

Best of luck to all exhibitors



PWF WESTERN HORSEMANSHIP JUNIOR & OPEN



- Ready at A**
1. Jog, half way extend the Jog to B.
 2. Stop at B, Back 6 steps.
 3. Perform a 180 degree turn to the left.
 4. Walk two horse lengths.
 5. Lope half right circle - Right lead.
 6. Jog half left circle.
 7. Stop, perform 360 to the right.
 8. Lope left lead to C.
 9. Walk/Exit

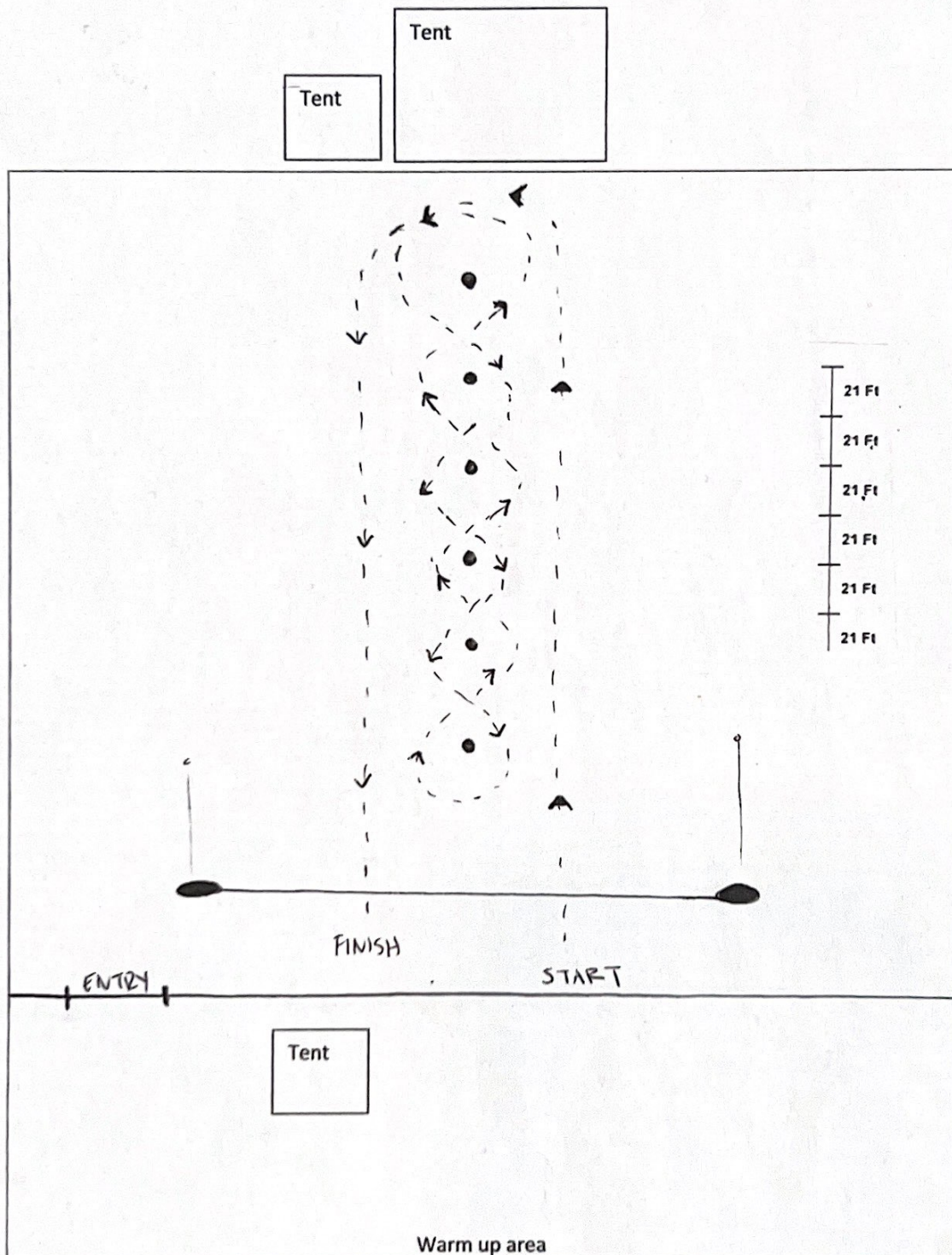
CONE Measurements

A to B - 70 feet up to 80 feet
 A to C - 70 feet up to 80 feet
 Arena area 80' by 80 where possible

Pattern Legend

Walk
 Jog - - - - -
 Ex Jog
 Lope _____
 Back

HORSE MAIN RING



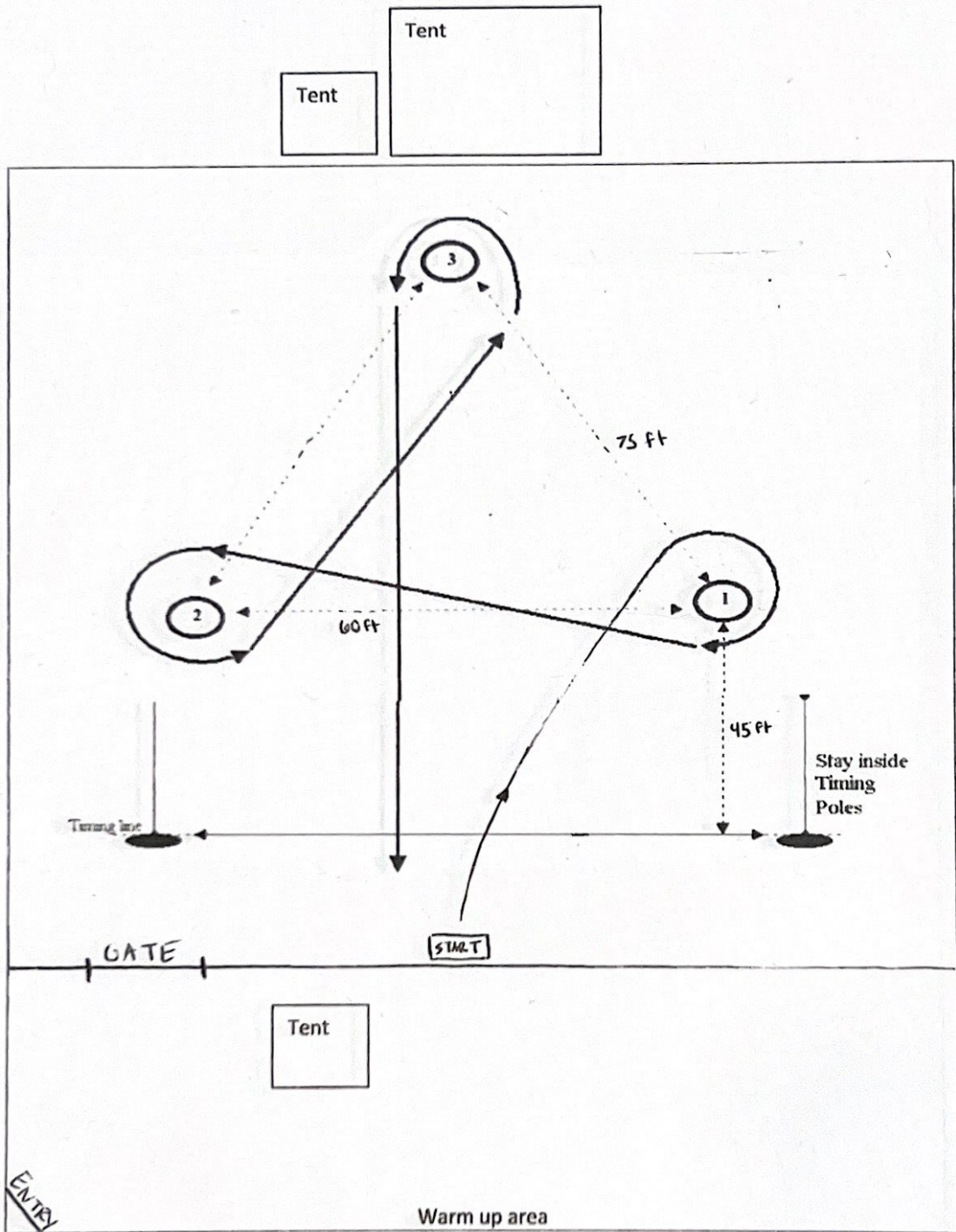
Pole Bending

Horses will begin down either side of the line of poles to the end, weave in and out through poles and return to the start-finish line. Fastest Time wins

- The course shall consist of one line of six poles with a common start- finish line.
- The first pole will be 21' from the start line and the other five poles in a line 21' apart
- A five second penalty shall be applied for each stake knocked down to the exhibitor'

HORSE MAIN RING

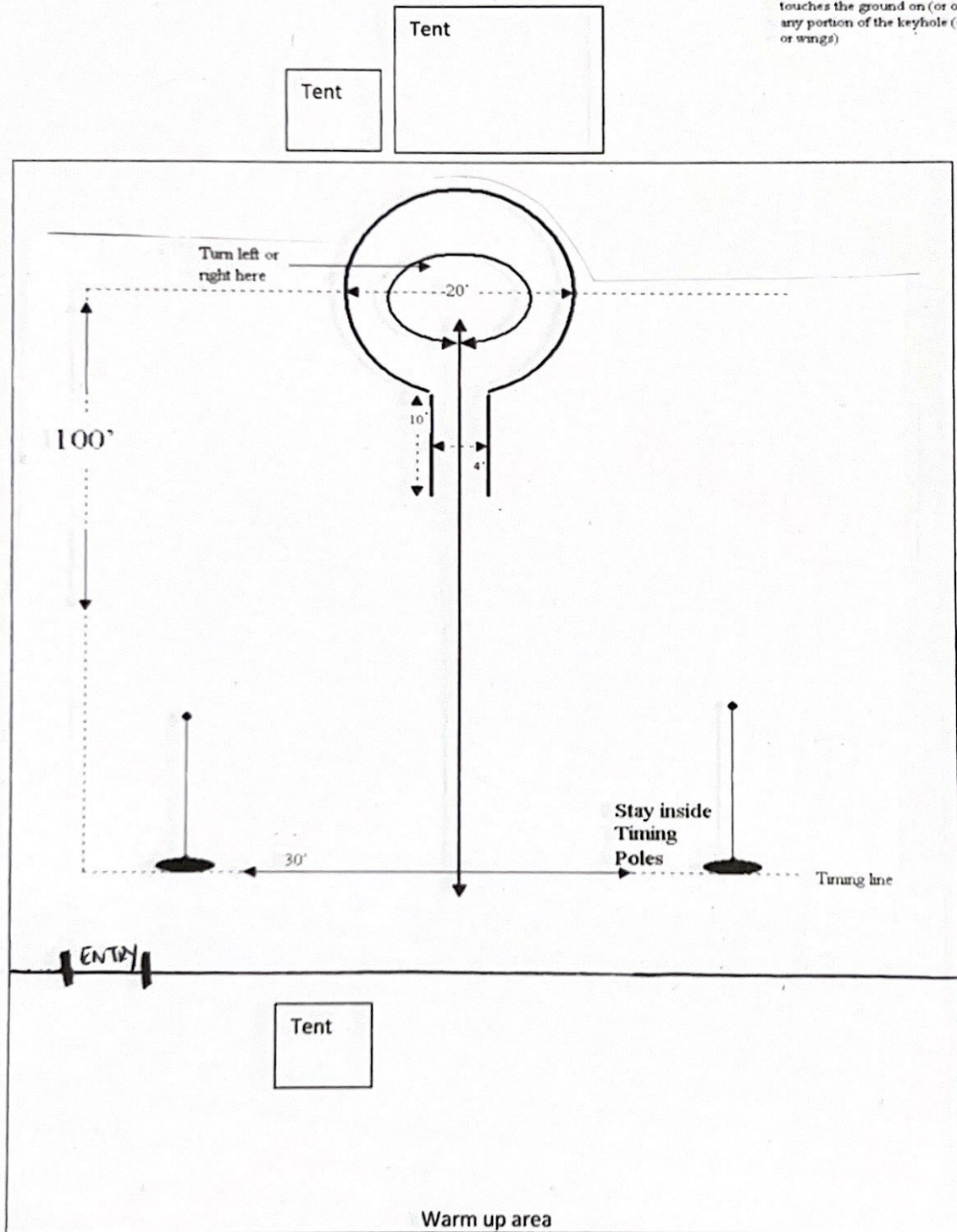
Barrel Race Pattern



HORSE MAIN RING

Keyhole

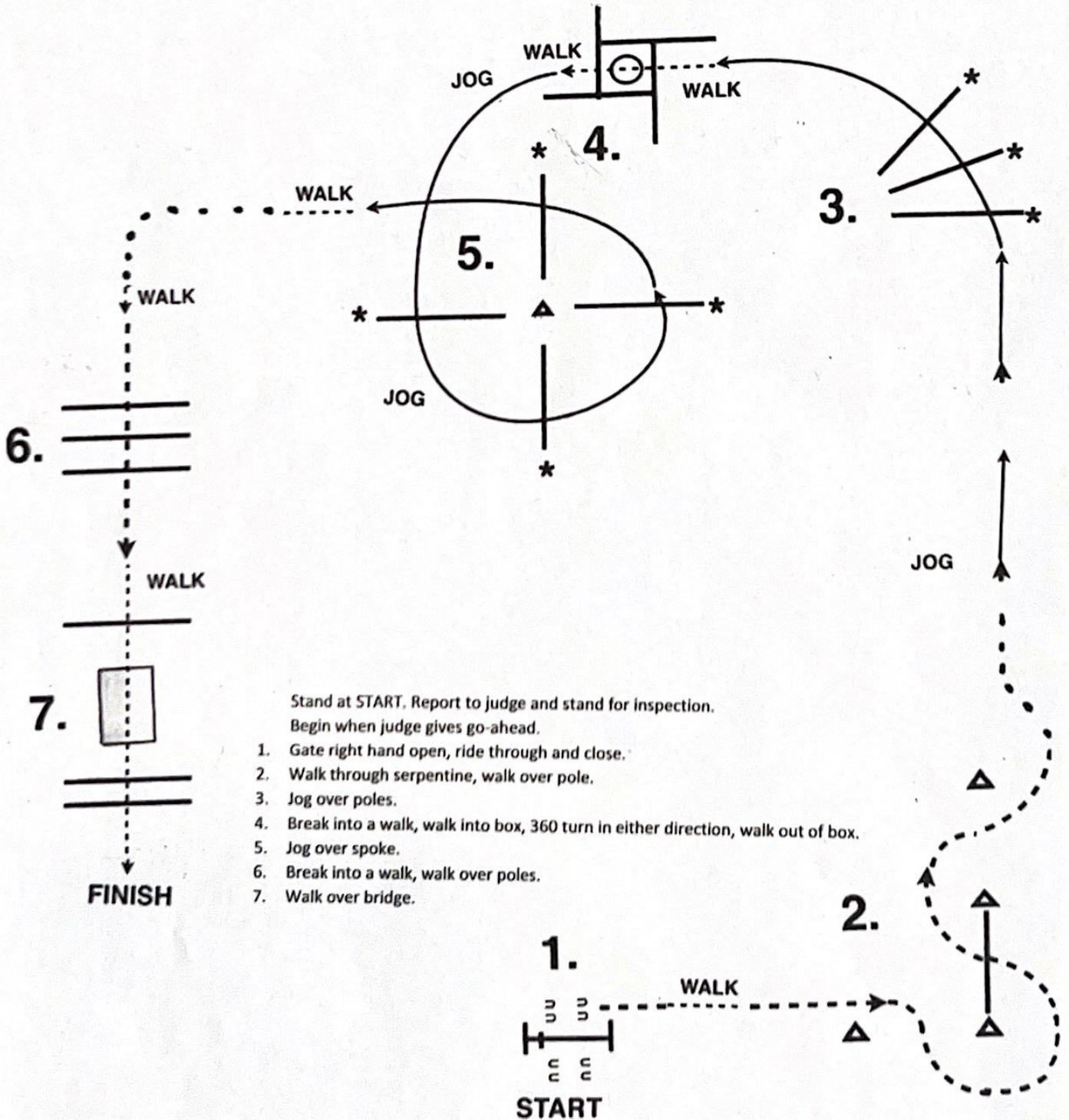
Disqualification if horses hoof touches the ground on (or outside) any portion of the keyhole (circle or wings)



Course Pattern: Go through timing poles, run into the circle of the keyhole, turn in either direction, and return through the timing poles. All four of the horses feet must enter the circle.



PROVINCIAL WINTER FAIR TRAIL WALK TROT

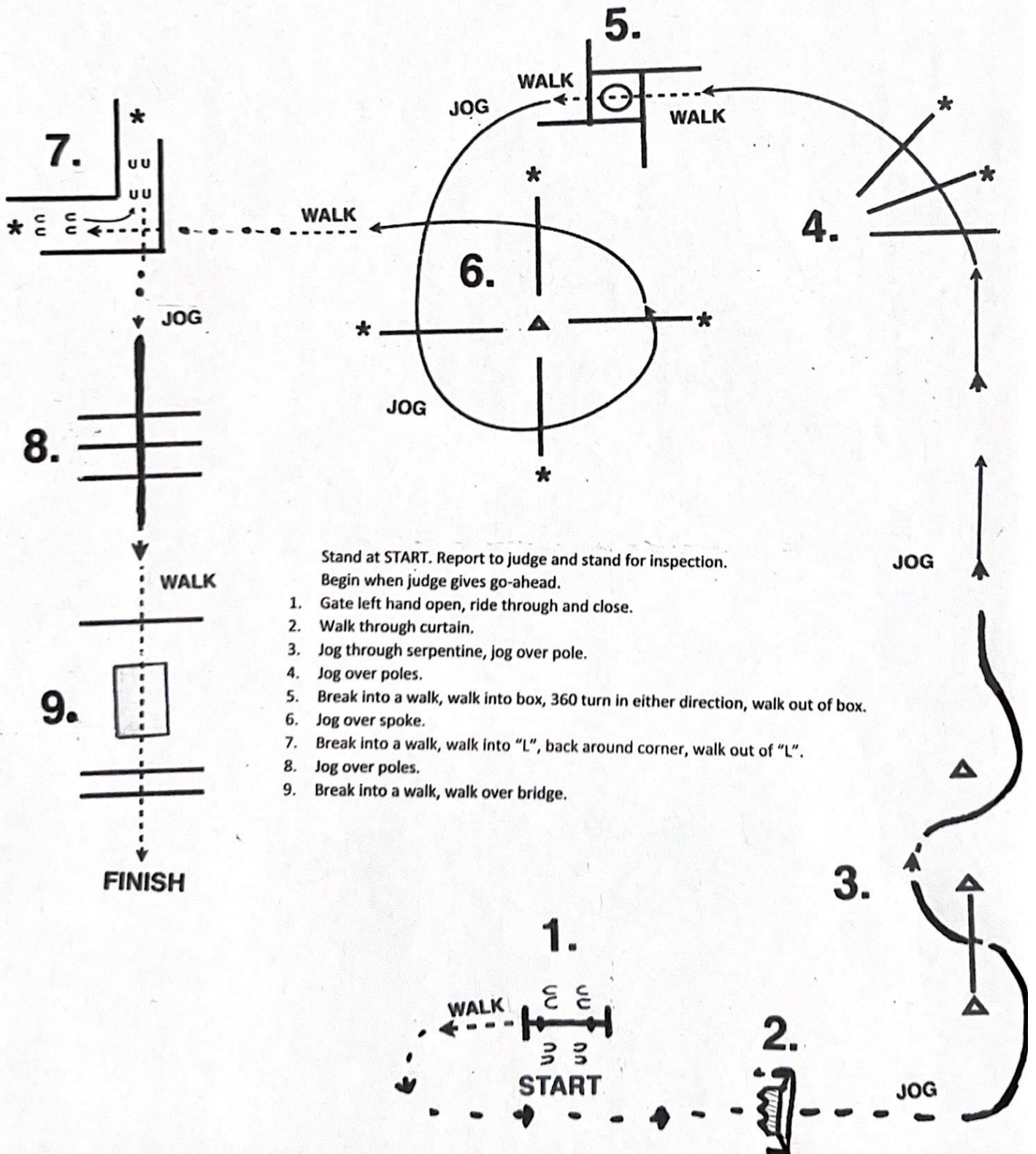


Stand at **START**. Report to judge and stand for inspection.
Begin when judge gives go-ahead.

1. Gate right hand open, ride through and close.
2. Walk through serpentine, walk over pole.
3. Jog over poles.
4. Break into a walk, walk into box, 360 turn in either direction, walk out of box.
5. Jog over spoke.
6. Break into a walk, walk over poles.
7. Walk over bridge.

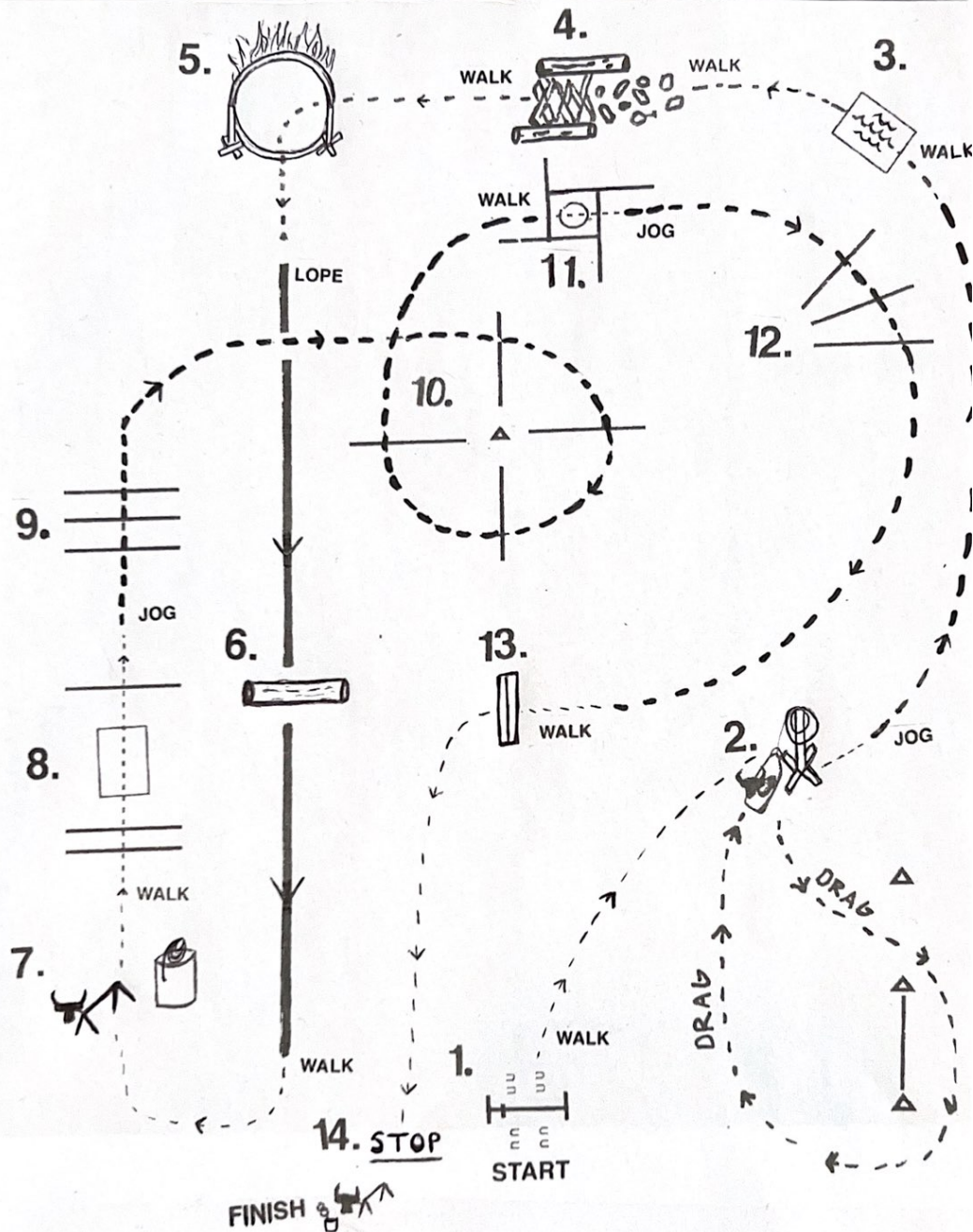


PROVINCIAL WINTER FAIR TRAIL JUNIOR AND OPEN





PROVINCIAL WINTER FAIR
RANCH TRAIL
JUNIOR

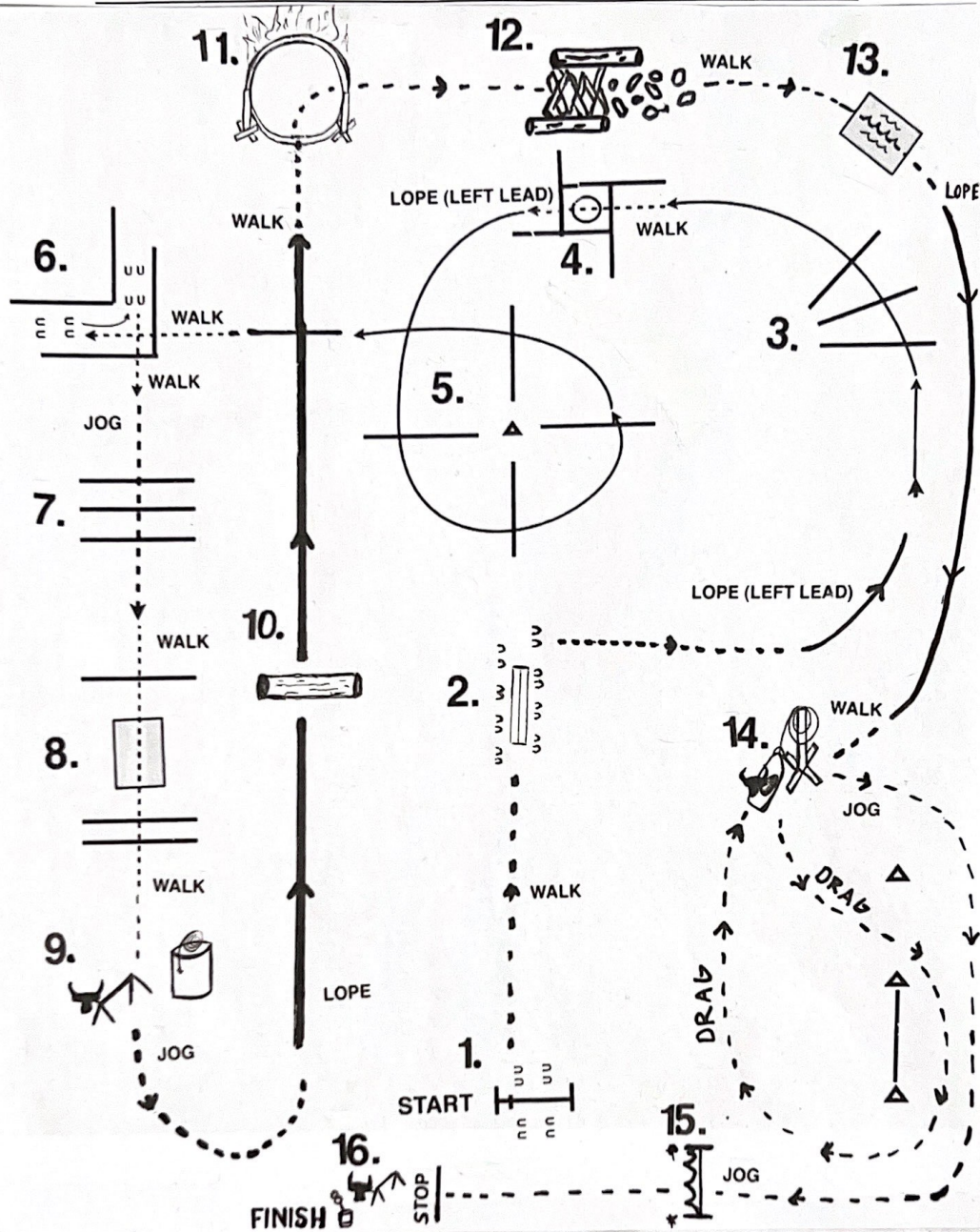


Stand at START. Report to judge and stand for inspection.
Begin when judge gives go-ahead.

1. Gate right hand open, ride through and close.
2. Walk to calf sled, drag calf sled through cones and back. Jog away.
3. Break into a walk, walk through water.
4. Walk through logs.
5. Walk through ring of fire. Lope away.
6. Lope over log.
7. Break into a walk, approach calf, pick up rope from barrel, rope the calf, dismount horse, ground tie, take the rope off the calf, remount with rope, recoil the rope and place back on top of barrel.
8. Walk over bridge. Jog away.
9. Jog over poles.
10. Jog over spoke.
11. Break into a walk, walk into box, 360 turn in either direction, walk out of box, jog away.
12. Jog over poles.
13. Break into a walk, walk over box.
14. Walk to calf, stop, dismount, ground tie, brand calf.



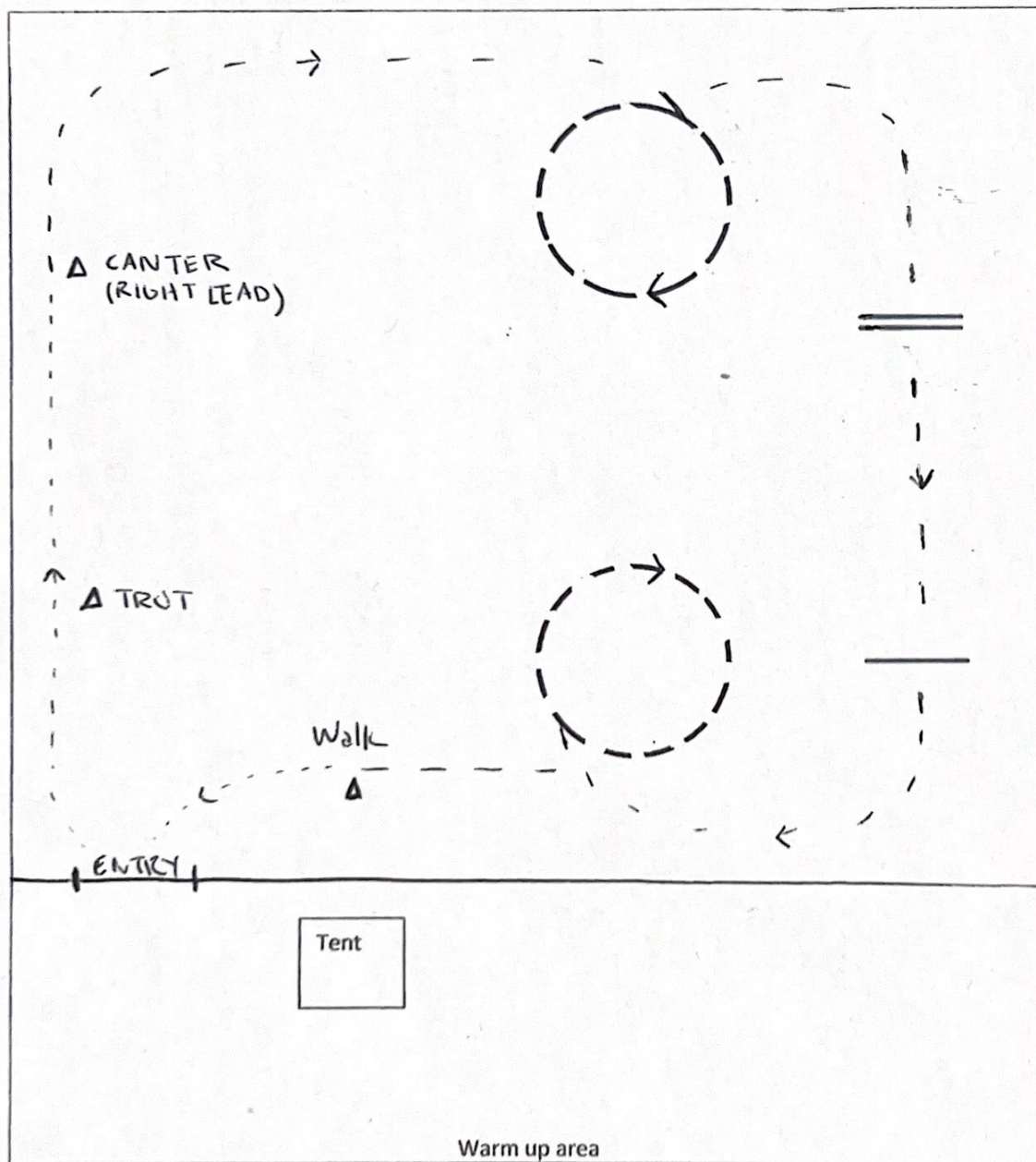
PROVINCIAL WINTER FAIR
RANCH TRAIL
OPEN



- Stand at START. Report to judge and stand for inspection.
Begin when judge gives go-ahead.
1. Gate right hand open, ride through and close.
 2. Walk to box, side pass to the left over box.
 3. Lope left lead over poles.
 4. Break into a walk, walk into box, 360 turn in either direction, walk out of box, pick up left lead.
 5. Lope over spoke.
 6. Break into a walk, walk into "L", back around corner, walk out of "L".
 7. Jog over poles.
 8. Break into a walk, walk over bridge.
 9. Approach calf, pick up rope from barrel, rope the calf, dismount horse, ground tie, take the rope off the calf, remount with rope, recoil the rope and place back on top of barrel.
 10. Jog around the corner, pick up a log, lope over log.
 11. Break into a walk, walk through ring of fire.
 12. Walk through logs.
 13. Walk through water, lope away.
 14. Break to a walk, drag calf sled through cones and back, jog away.
 15. Jog through curtain.
 16. Jog to calf, stop, dismount, ground tie, brand calf.

HUNTER HACK JR 2' FENCES AND OPEN 2'3" FENCES

1. At first marker, trot.
2. At second marker, canter, right lead.
3. Canter a 30 foot circle.
4. Cross the jumps on right lead.
5. Canter another 30 foot circle.
6. Transition to walk at marker. Walk out.



Exhibitors will jump this course with the hope to match their time with the optimum time.
 Exhibitors will be given 15 minutes to walk the course before the class begins.
 Exhibitors have 45 seconds to cross the start line, jump 1, to begin your round.
 Optimum time is based on speed of 350 meters per minute on this course.
 Optimum time is defined as 4 seconds less than time allowed.
 Maximum time is twice the time allowed.
 Optimum time and maximum time will be posted before the class begins near entry gate.
 Time faults occur for exceeding maximum time – 0.4 penalty per commenced second.
 Faults for obstacle knocked down while jumping and disobedience.
 There will be no interrupted time stops or time corrections. In the event an obstacle needs to be rebuilt and the round can not be completed, the exhibitor will be asked to restart.

